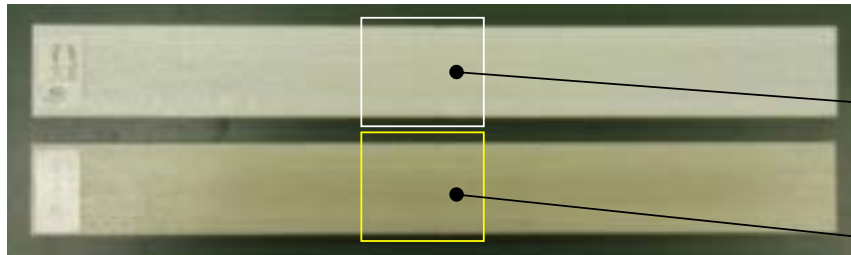


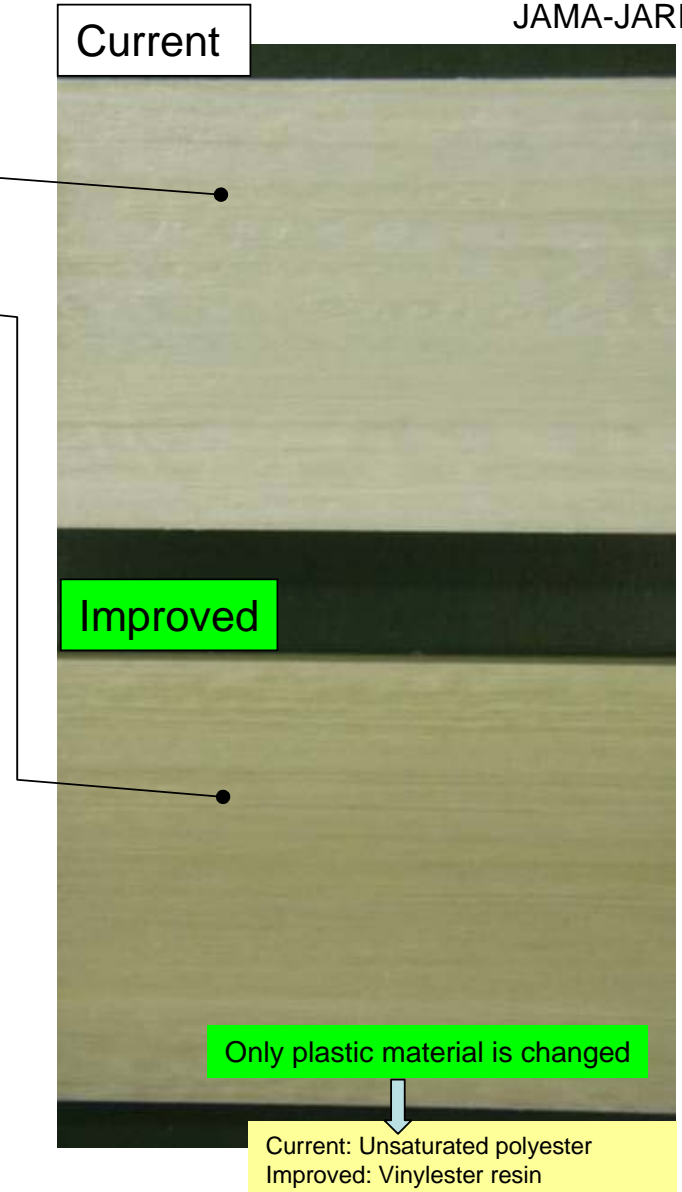
Improvement of Durability of Bone Core

TEG-071-Add.1
8th Dec. 2008
JAMA-JARI



Background

- Recently, many of user wants to use Flex-PLI, so to be **damaged the bone core is very unfavorable** especially during evaluation tests of impactor.
- Moreover, Flex-GTR has to use both sides of strain gages at the same time to measure bending moment, so only **one side of strain gage damage is critical**.
- Therefore, **we tried to improve durability of bone core as we can possible** by using different plastic material of bone core (glass fiber material is the same).

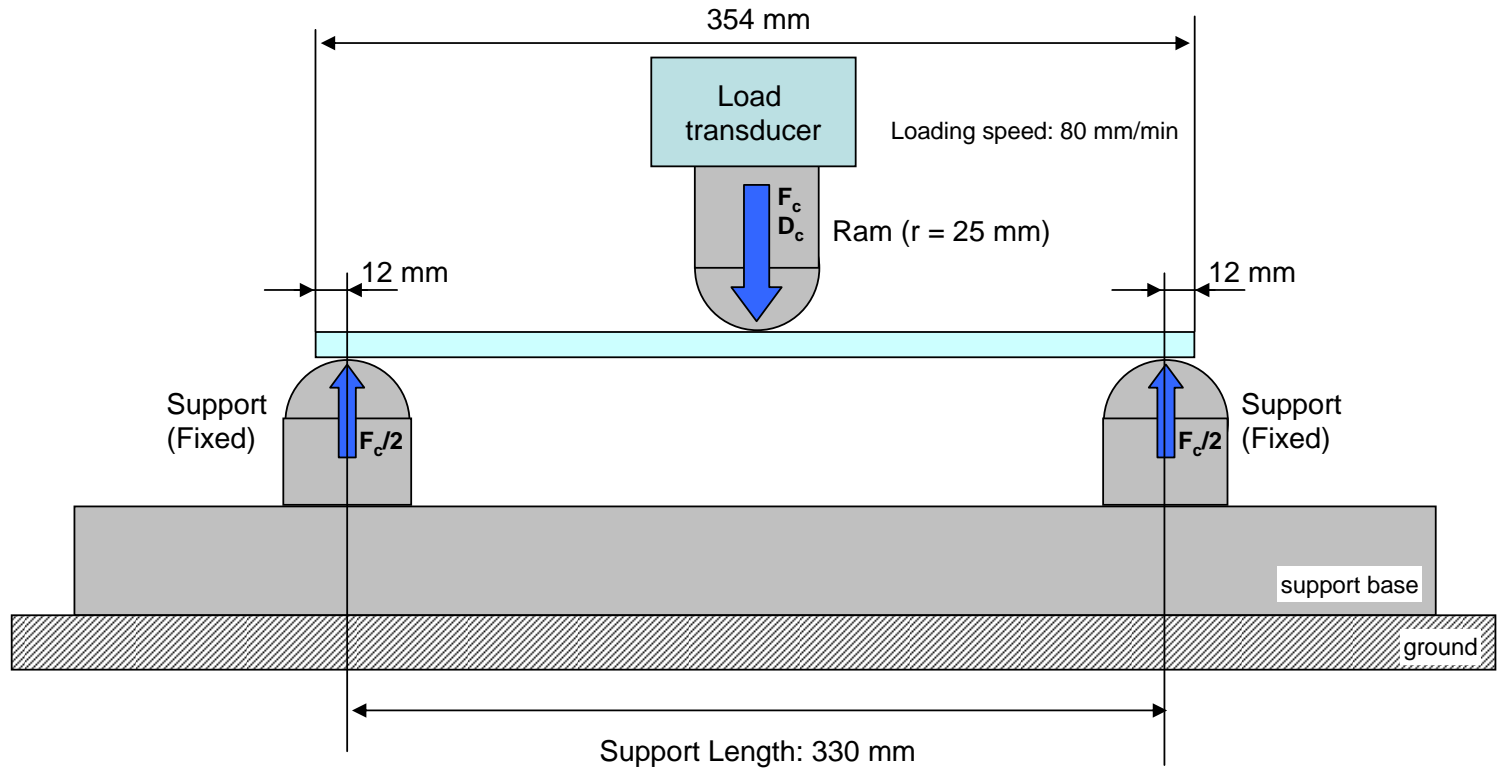


Overload tests for both bone cores

Test Method (overload test)

Femur Bone Core

Quasi-static 3-Point Bending Test



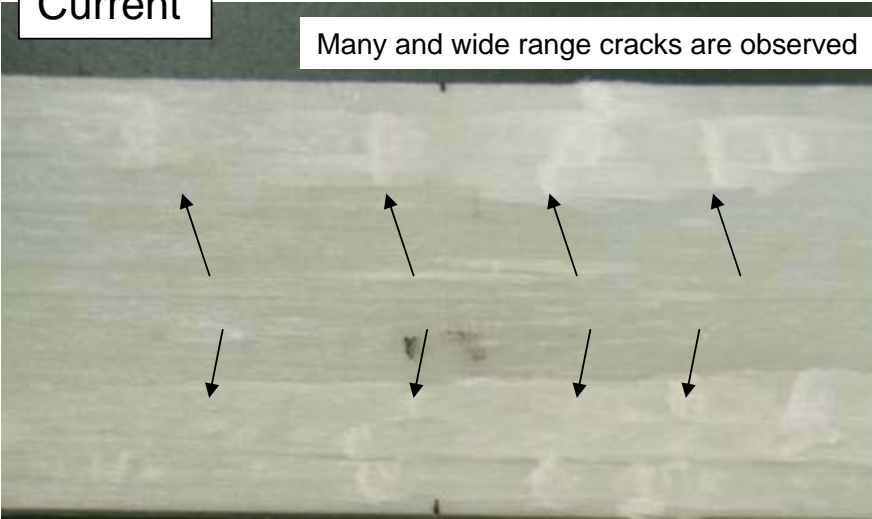
F_c : Force Center, D_c : Deflection Center

M_c : Moment Center (Nm) = $F_c/2$ (N) x 0.165 (m)

Bone Core Surface Conditions (After 500 Nm is applied)

Current

Many and wide range cracks are observed



Improved

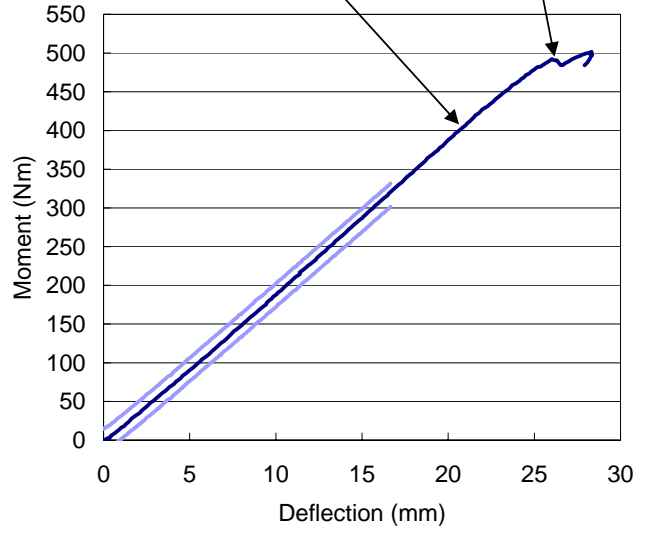


A few very minor damage are observed

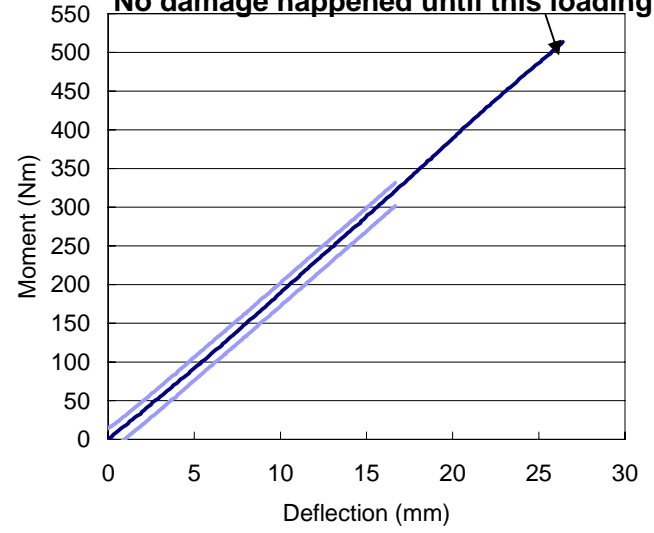


Small damages on the surface are started.

Large breakable sounds happened.



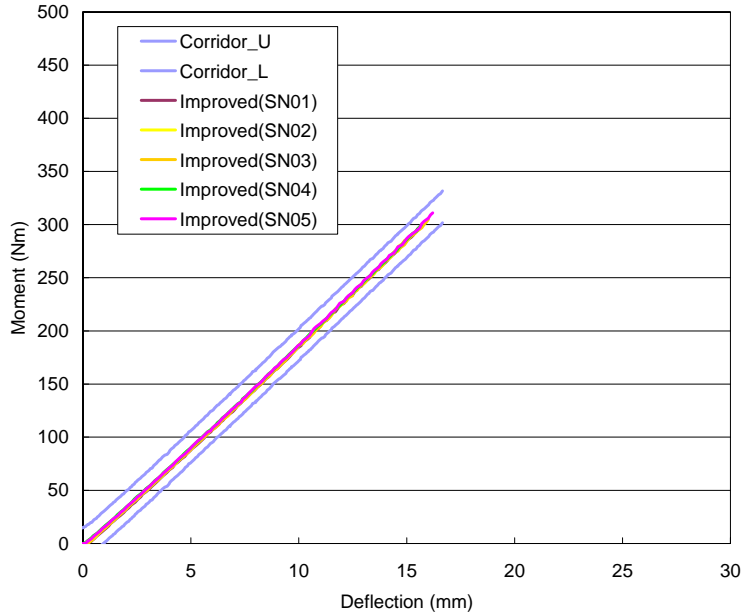
No damage happened until this loading level



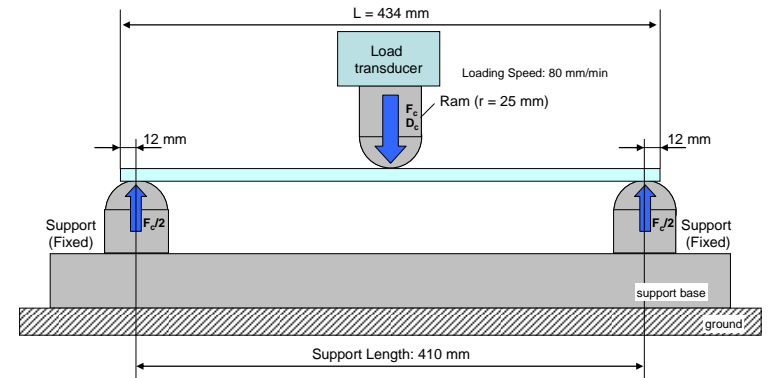
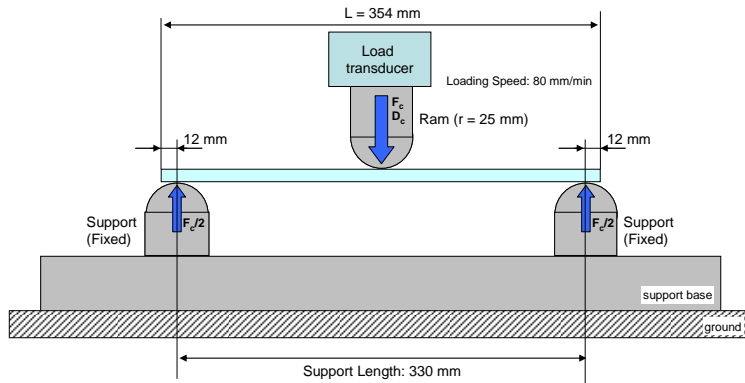
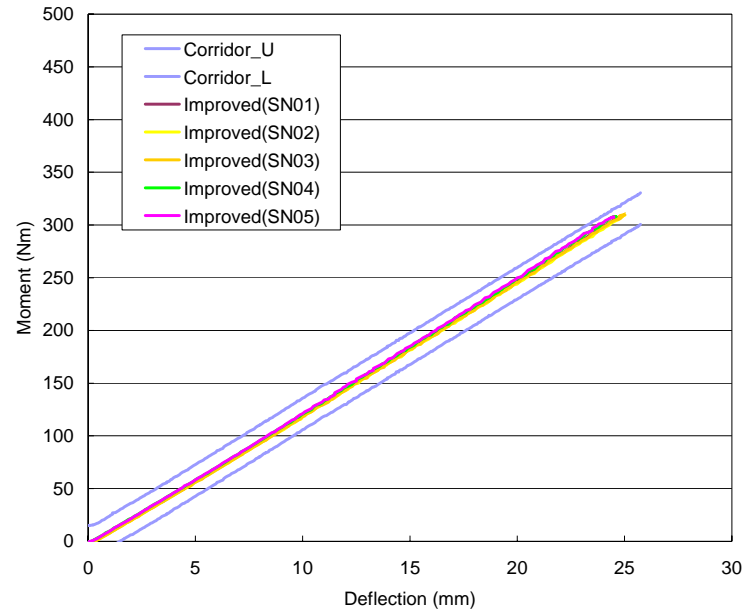
Comparisons for the both bone cores responses

Quasi-static 3-Point Bending Characteristics of Improved Bone Cores (SN01-05)

Quasi-static 3-Point Bending Test
Femur Bone Core: Improved SN01-SN05



Quasi-static 3-Point Bending Test
Tibia Bone Core: Improved SN01-SN05

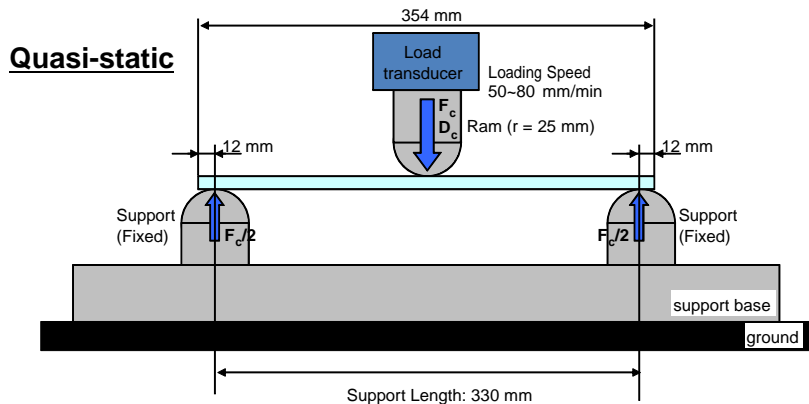
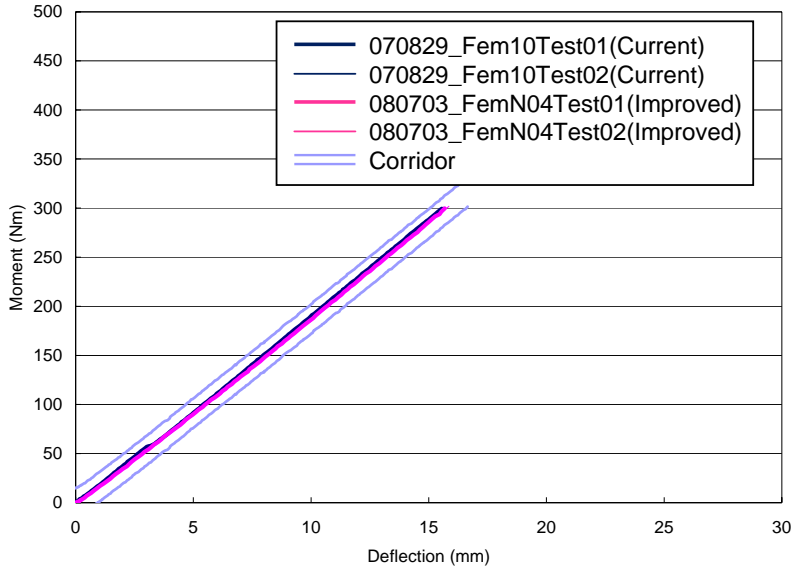


F_c : Force Center, D_c : Deflection Center
 M_c : Moment Center (Nm) = $F_c/2$ (N) \times 0.165 (m)

F_c : Force Center, D_c : Deflection Center
 M_c : Moment Center (Nm) = $F_c/2$ (N) \times 0.205 (m)

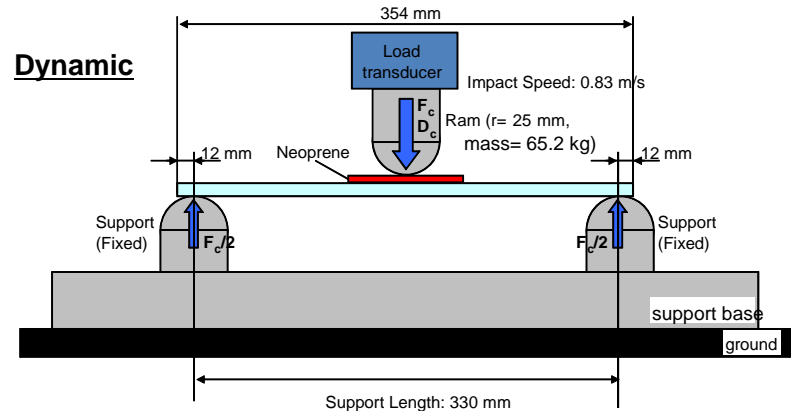
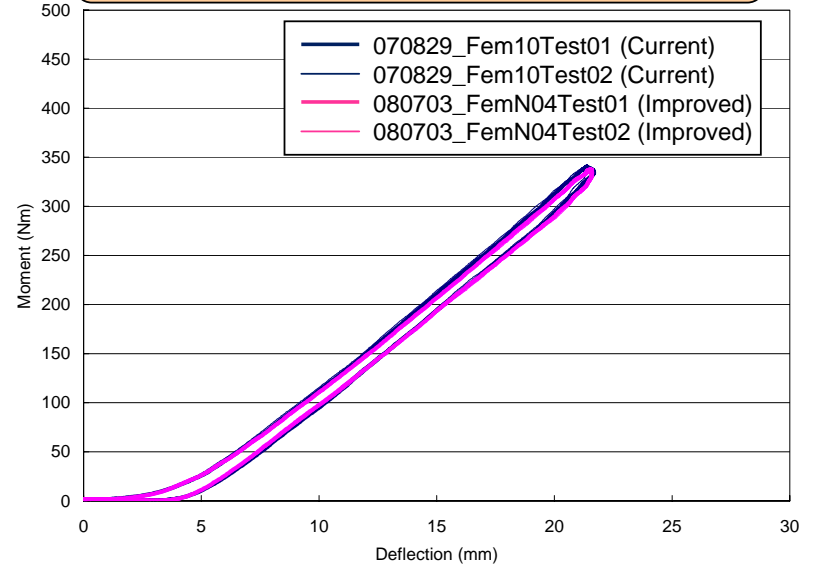
Comparison of Bending Characteristics of Current and Improved Bone Cores

Quasi-static 3-Point Bending Test Femur Bone Core



F_c : Force Center, D_c : Deflection Center
 M_c : Moment Center (Nm) = $F_c/2$ (N) \times 0.165 (m)

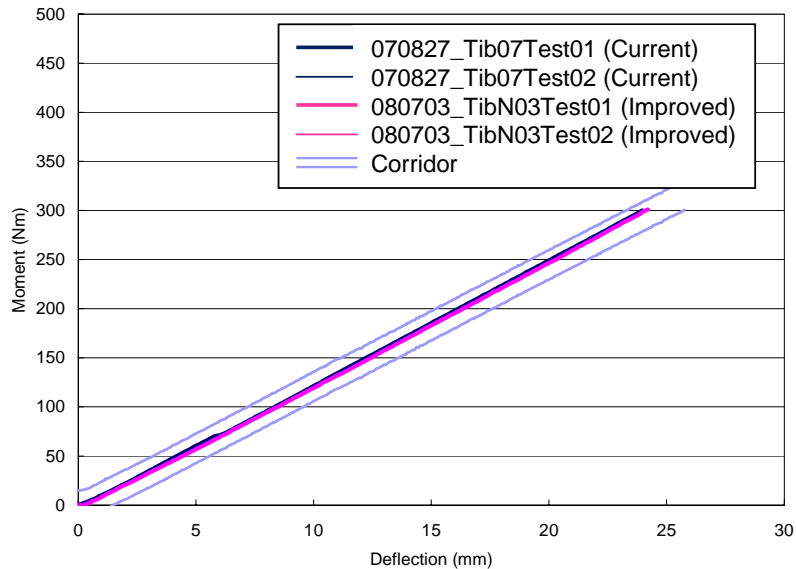
Dynamic 3-Point Bending Test (Drop Test) Femur Bone Core



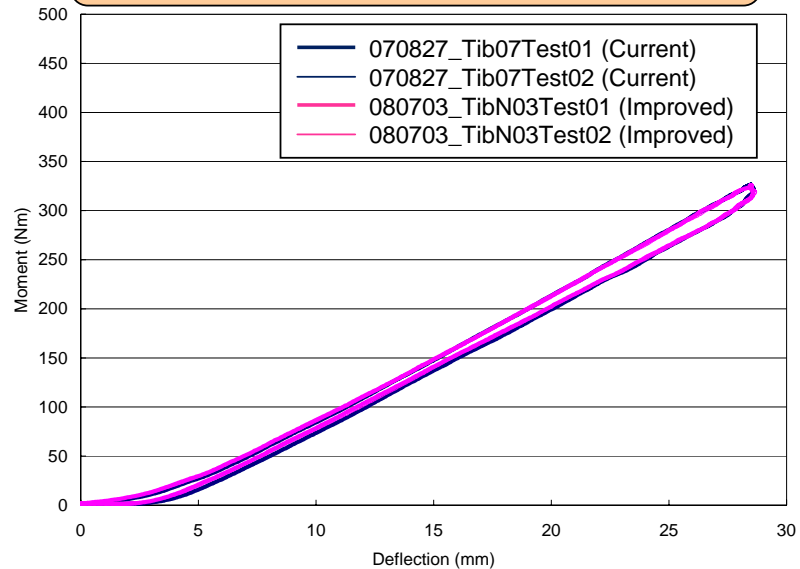
F_c : Force Center, D_c : Deflection Center
 M_c : Moment Center (Nm) = $F_c/2$ (N) \times 0.165 (m)

Comparison of Bending Characteristics of Current and Improved Bone Cores

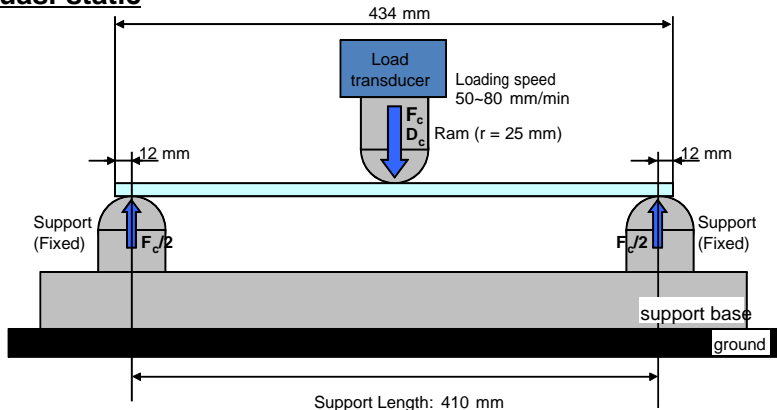
Quasi-static 3-Point Bending Test
Tibia Bone Core



Dynamic 3-Point Bending Test (Drop Test)
Tibia Bone Core

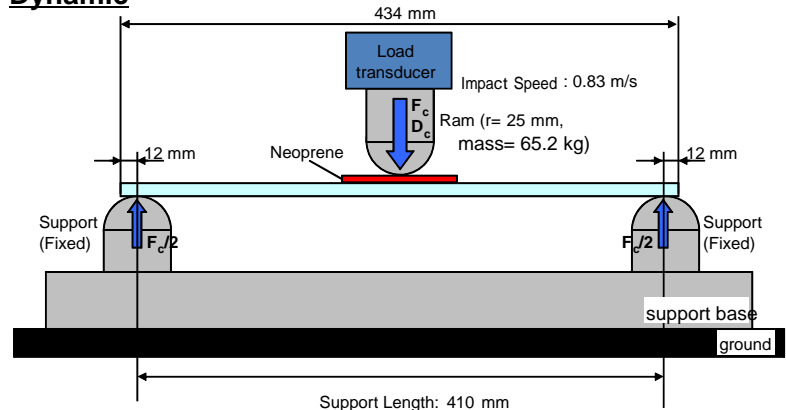


Quasi-static



F_c : Force Center, D_c : Deflection Center
 M_c : Moment Center (Nm) = $F_c/2$ (N) x 0.205 (m)

Dynamic

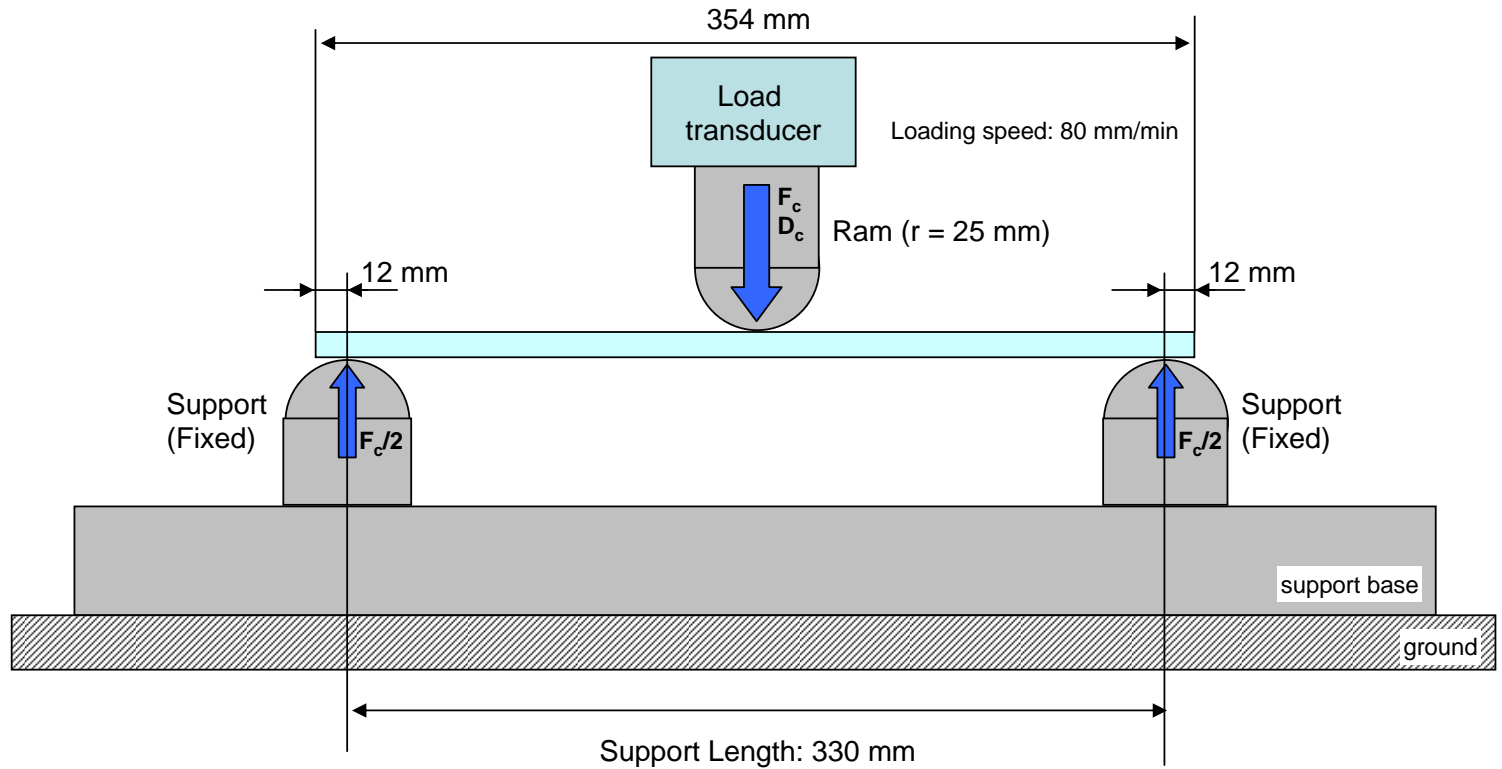


F_c : Force Center, D_c : Deflection Center
 M_c : Moment Center (Nm) = $F_c/2$ (N) x 0.205 (m)

Test Method (for overload test)

Femur Bone Core

Quasi-static 3-Point Bending Test

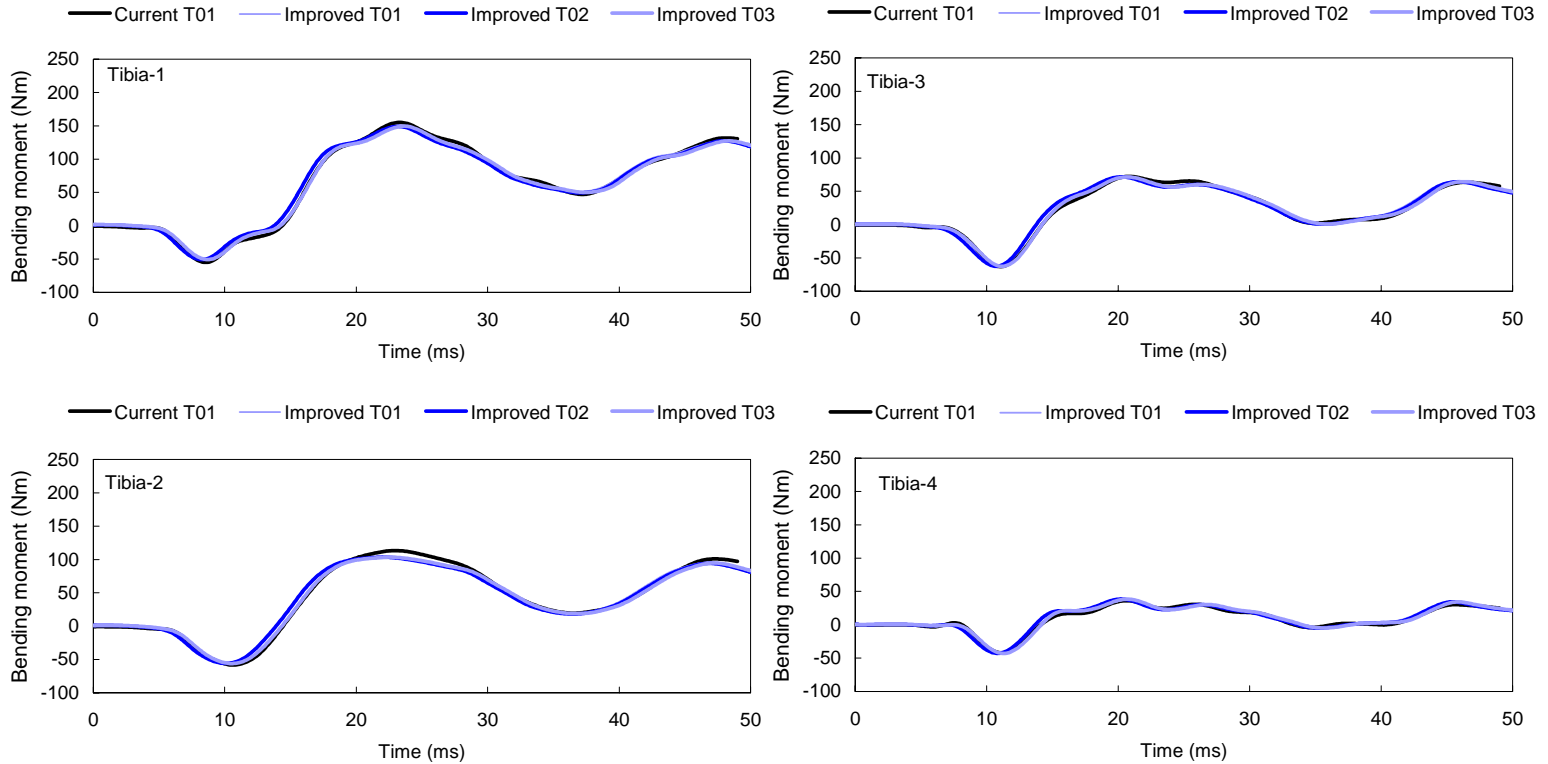


F_c : Force Center, D_c : Deflection Center

M_c : Moment Center (Nm) = $F_c/2$ (N) x 0.165 (m)

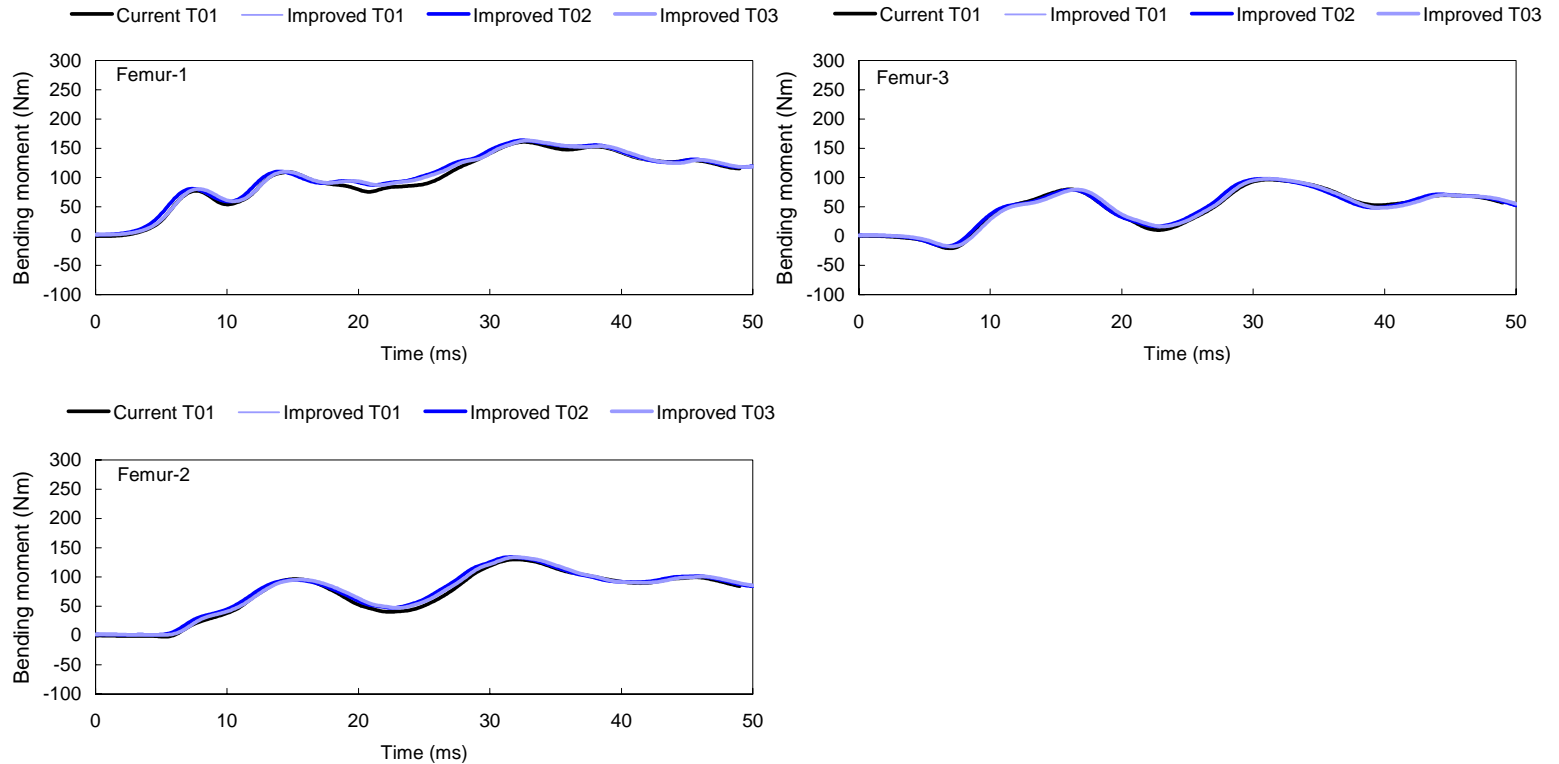
Dynamic Assembly Calibration Test Results (Tibia: Waveform)

Current and Improved Bone core



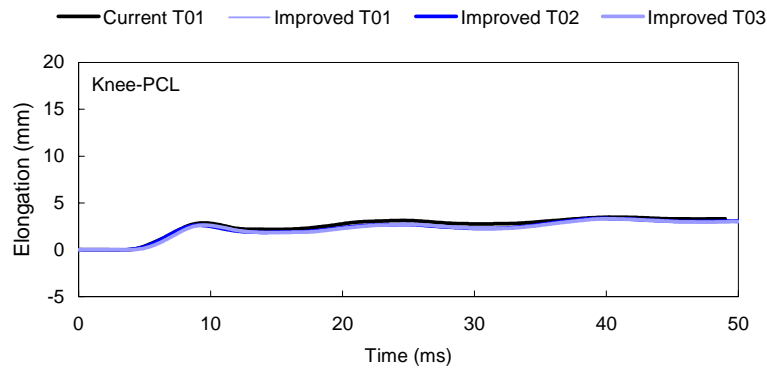
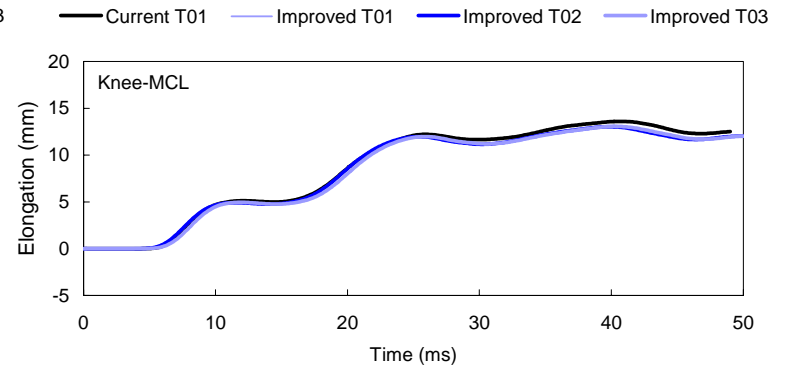
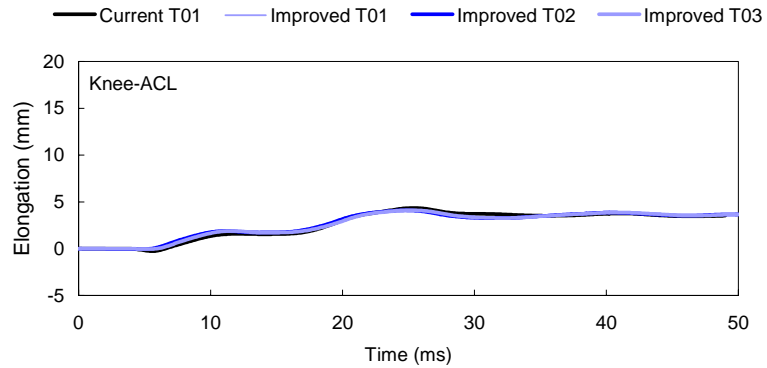
Dynamic Assembly Calibration Test Results (Femur: Waveform)

Current and Improved Bone core



Dynamic Assembly Calibration Test Results (Knee: Waveform)

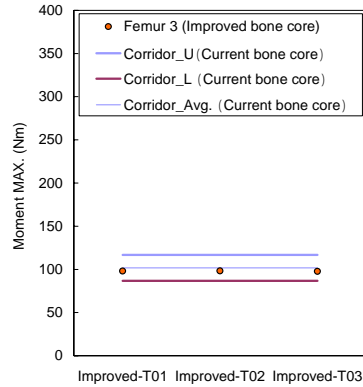
Current and Improved Bone core



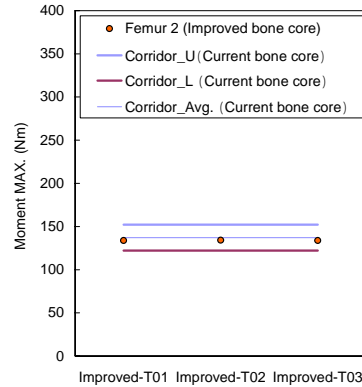
Dynamic Assembly Calibration Test Results (Femur and Tibia: Max. Value)

Improved Bone Core

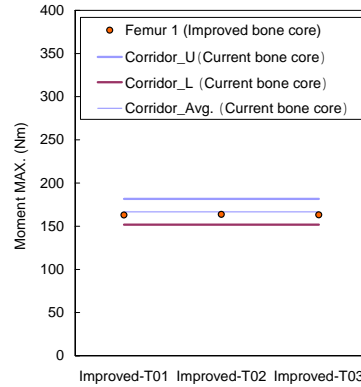
Femur 3



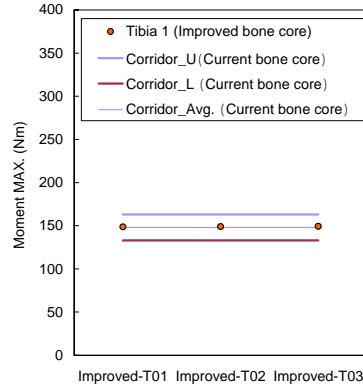
Femur 2



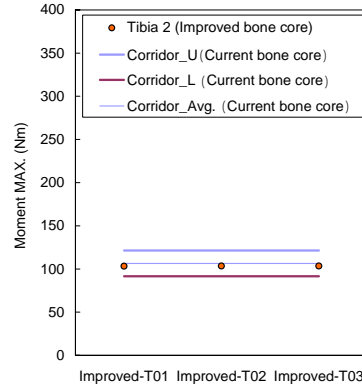
Femur 1



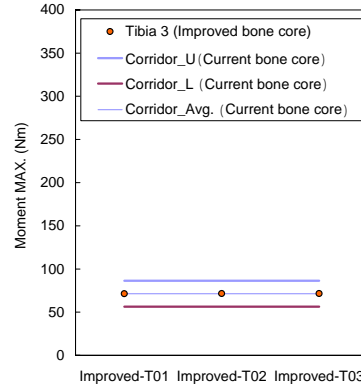
Tibia 1



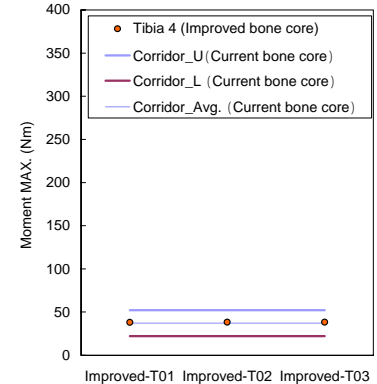
Tibia 2



Tibia 3

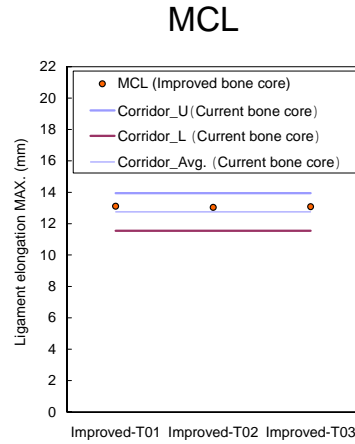
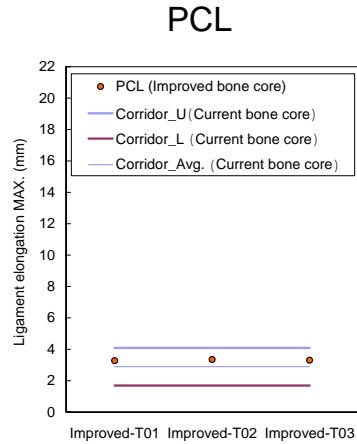
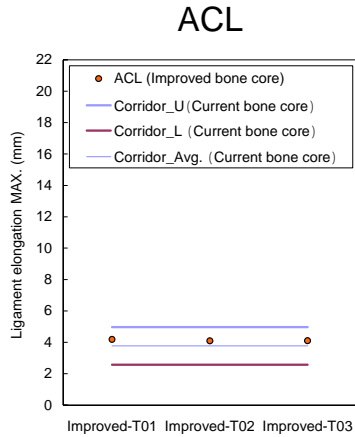


Tibia 4

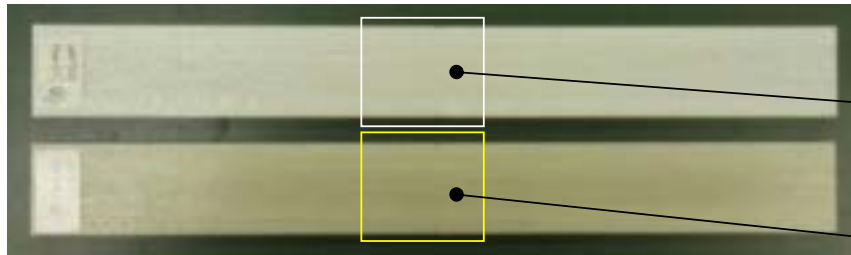


Dynamic Assembly Calibration Test Results (Knee: Max. Value)

Improved Bone Core



Improvement of Durability of Bone Core



Conclusions

- Improved bone core has superior durability than the current one.
- Improved bone core and current bone core has same bending characteristics under the quasi-static tests, dynamic 3-point bending tests, and dynamic assembly calibration tests, i.e. both bone cores responses are comparable.
- JAMA-JARI recommends to use the improved bone cores for the Flex-GTR-prototype spare parts.

